

Java Programming

Arthur Hoskey, Ph.D.
Farmingdale State College
Computer Systems Department

- Generics

Lesson Topics

- Generics are like templates in C++ and generics in C#.
- Instead of hardcoding a type in you can let the type change according to your needs.
- Create classes and methods that are independent of contained types.
- No need to write multiple methods with the same functionality, just write one.

Generics

Data Class

Stores one piece
of integer data.

```
class Data
{
    private int x;

    public int GetX() {
        return x;
    }

    public void SetX(int newX) {
        x = newX;
    }
}
```

Store One Specific Type of Data

- We have a class that can hold one piece of integer data.
- What if we wanted a class that could store one piece of string data?
- Could we use the class we just wrote?

Store One Specific Type of Data

Data Class

Stores one piece
of string data.

```
class Data
{
    private String x;

    public String GetX() {
        return x;
    }

    public void SetX(String newX) {
        x = newX;
    }
}
```

Store One Specific Type of Data

- If we wanted to create a class that could hold boolean data, we would have to rewrite the data class, yet again.

Store One Specific Type of Data

Data Class

Stores one piece
of bool data.

```
class Data
{
    private boolean x;

    public boolean GetX() {
        return x;
    }

    public void SetX(boolean newX) {
        x = newX;
    }
}
```

Store One Specific Type of Data

- There is a better way to do this.
- Use generics instead.
- Write it once but be able to store different types of data.

Generics

- Generics allow you to write a class or method that can be used with different data types.
- For example...

Generics

```
class Data<T> ← T is a type parameter
```

```
{  
    private T x;  
    public T GetX()  
    {  
        return x;  
    }  
  
    public void SetX(T newX)  
    {  
        x = newX;  
    }  
}
```

Data Class

This version uses generics.

The type parameter (T in this case) is replaced with a value or reference type.

There is nothing special about T you can basically use any name for the type parameter.

Generics

```
public static void main(String[] args)
```

```
{
```

```
    Data<Integer> d;
```

Need to pass in the data type as part of the variable declaration when using templates

```
    d = new Data<Integer>();
```

IMPORTANT!!!

```
    d.SetX(10);
```

You MUST use the same data type for the generic field when creating the instance or there will be a compile error.

```
    System.out.println(d.GetX());
```

```
    Data<String> d2;
```

```
    d2 = new Data<String>();
```

```
    d2.SetX("Yanks");
```

This code uses the generics version of Data.

```
    System.out.println(d2.GetX());
```

```
}
```

Must pass in the data type to use for an instance of the class.

Generics

```
public static void main(String[] args)
```

```
{
```

```
    Data<Integer> d;
```

```
    d = new Data<String>();
```

```
    d.SetX(10);
```

```
    d.SetX("Yanks");
```

```
}
```

What is wrong with this code?

Generics

```
public static void main(String[] args)
```

```
{
```

```
    Data<Integer> d;
```

```
    d = new Data<String>();
```

```
    d.SetX(10);
```

```
    d.SetX("Yanks");
```

```
}
```

What is wrong with this code?

Incorrect type parameter used when creating the instance.

The d variable was declared as having int for the type but the call to new uses string.

You must use the same type parameter when calling new.

Generics

```
class Data<T> {  
    private T x;  
    private int i;  
  
    public T GetX() {  
        return x;  
    }  
  
    public void SetX(T newx) {  
        x = newx;  
    }  
  
    public int GetI() {  
        return i;  
    }  
  
    public void SetI(int newi) {  
        i = newi;  
    }  
}
```

Generics


You are allowed to create member variables with normal data types even if you use generics in a class definition.

The type parameter does not affect a variable that has a normal value or reference type as the data type.

You can use generics
on individual methods
(can also be static)

```
public class Main {
```


Define the method
with a generic




```
    static <T> void test(T data) {  
        System.out.println(data);  
    }
```

```
public static void main(String[] args) {  
    Main.<Integer>Test(100);  
}  
}
```

Test method call
requires the data type



Calling a generic static
method requires that we
put the class name first



Generic Methods

- **End of Slides**

End of Slides